

Interior Design Course Plan

Catalog Year 2022-2023

Legend

* Major Requirement

Must be taken to fulfill major requirements.

† Major Elective

Must be taken to fulfill major requirements, or replaced with an equivalent course.

‡ Gen-Ed Requirement

Must be taken to fulfill general education requirements.

§ Elective

Can be chosen from a selection of courses.

See MyGFU for detailed academic requirements.

First Year

Fall Semester

Basic Design 2D (ARTS 101)

Second Year

Fall Semester

Art and Christ (ARTS 460) *	3 credits
Space Planning & Programming (INTD 300) *	3 credits
Creative Suite (ARTD 110) *	3 credits
Communication in Society (COMM 111) ‡	3 credits
Art and Global Culture (ARTP/V 120) ‡	3 credits
Semester Total	15 credits
Cumulative Total	45.5 credits

Spring Semester

Materials & Resources (INTD 212) *	3 credits
Professional Networking (ARTS 105) *	1 credits
Architectural Rendering (INTD 220) *	3 credits
Art History Survey from 1450 (ARTS 217) ‡	3 credits
Faith and Story (LITR 111) ‡	3 credits
Semester Total	13 credits
Cumulative Total	58.5 credits

Third Year

Fall Semester

Professional Networking (ARTS 305) *	1 credits
Design in Practice (INTD 393) *	3 credits
Residential Design Studio (ARTD 411) *	3 credits
The Modern and Postmodern World (HIST 111) ‡	3 credits
Science & Faith (GSCI 170) ‡	

Fourth Year

Fall Semester

Twentieth-Century Art (ARTS 382) *	3 credits
Commercial Design Studio (INTD 412) *	3 credits
Ethics (THEO 380) ‡	3 credits
Electives §	6 credits
Semester Total	15 credits
Cumulative Total	105.5 credits

Spring Semester

Professional Networking (ARTS 305) *	1 credits
Portfolio Development (ARTD 492) *	2 credits
Justice (SSCI 100) ‡	3 credits
Electives §	9 credits
Semester Total	15 credits
Cumulative Total	120.5 credits